A Benchmark Study on the Effect of Simplified Representation of Human Figures in Computational Fluid Dynamics (CFD) Simulation

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## **Motivation and Objectives**

### Motivation and previous work

- Perform CFD benchmark testing on displacement ventilation case available through Aalborg University (www.cfd-benchmarks.com) web site
- Validation study results presented at previous ASHRAE meeting (Sideroff and Dang, 2005)
- Objectives of present work
  - Evaluate accuracy that can be obtained using wall function modeling approach for turbulent flow
    - Is there an advantage to using more realistic human figure?
    - What effect does the choice of turbulence model have?





## **Numerical Method**

- Transient calculation with large time step size
  - Often difficult to impose a steady state solution on flows with buoyant plumes
  - In this case, allows solution to converge with little or no intervention from user
  - Solutions run until time-averaged data does not show significant variation with ∆t = 1 sec. - 5 sec. depending on case
- All transport equations solved with second order upwind discretization
- Density:  $P_{ref} = \rho R T$
- Radiation: Discrete ordinates model
- Turbulence
  - Several different RANS models







Indoor zero-equation turbulence model (Chen & Wu, 1988) - does not employ wall functions





Grid A (shown previously) Grid B (36,268 cells)

#### Grid A

Average mannikin surface temperature = 303.30 K Radiative heat flux = 43.1 W (57% of total)

#### Grid B

Average mannikin surface temperature = 303.26 K Radiative heat flux = 42.9 W (56% of total)



Indoor zero-equation turbulence model



#### Results with RNG k-epsilon turbulence model





Grid A (shown previously) Grid B (36,268 cells)

#### Grid A

Average mannikin surface temperature = 304.5 K Radiative heat flux = 52.6 W (69% of total)

#### Grid B

Average mannikin surface temperature = 305.4 K Radiative heat flux = 57.25 W (75% of total)



#### Results with RNG k-epsilon turbulence model



Wall Y+ Distribution

Z-velocity profile at Mouth

## **Grid Study Summary**

Similar grid dependency observed on all additional cases with simplified figure

Predicted total radiative flux from mannikin (W)

|     | Grid A | Grid B |
|-----|--------|--------|
| SKE | 50.85  | 55.99  |
| RNG | 52.61  | 57.25  |
| SKW | 49.24  | 54.32  |
| RSM | 51.59  | 56.61  |
| 10E | 43.11  | 42.93  |

- Problematic as y+ should ideally have lower bound of ~30 for wall functions but with Grid A already much lower on most of mannikin surface
- Similar results observed for indoor zero equation on realistic figure
- Similar grid dependency observed for all additional turbulence models on realistic figure

## Effect of Geometry: Z-Velocity Profiles in Proximity of Mannikin



# Effect of Geometry: Temperature and Velocity Profiles Behind Mannikin



## **Turbulence Model Comparison**

## Comparison of turbulence models on Grid A for simplified geometry



## **Summary and Conclusions**

- For the case under consideration, it is difficult to avoid grid dependency in 2-equation and Reynolds Stress turbulence models when attempting to use wall functions
  - Of five turbulence models considered, all except the indoor zero equation turbulence model demonstrated unacceptable grid dependency
- Where resolution of profiles within viscous sublayer is unnecessary or too expensive, the indoor zero equation model appears to be an attractive option
  - Boundary layer width on mannikin surface appears to be slightly overpredicted in this case
  - Temperature and velocity predictions within room appear satisfactory
- Highly accurate results in proximity of mannikin require sufficient resolution of viscous sublayer and appropriate near wall modeling approach
- Use of a more realistic geometry results only in a slight improvement
  - Additional pre-processing effort compared to simplified geometry may not be justified unless near-wall modeling approach used
- Possibilities for further work
  - Investigate further geometry simplifications
  - Investigate experimental mannikin geometry